

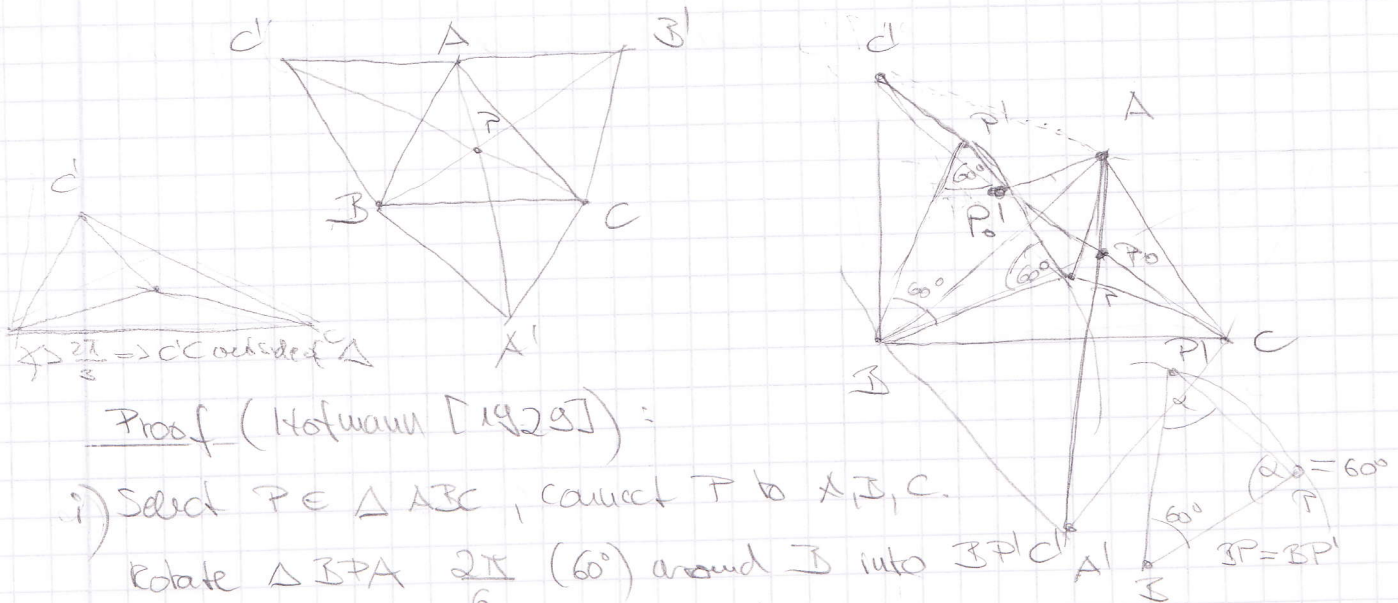
2.2.19b) ex. (Fermat or Torricelli point, Napoleon's theorem):

Let $\triangle ABC$ be a \triangle with angles $< \frac{2}{3}\pi$, and C', A', B' the outside vertices of equilateral triangles over AB, BC, AC

Then AA', BB', CC' are concurrent (intersect) in P

$$P = \operatorname{argmin}_{P \in \triangle ABC} |PA| + |PB| + |PC| = \text{mid } \triangle ABC$$

P is called Fermat or Torricelli or 1st isogonic point



Proof (Hofmann [1929]):

i) Select $P \in \triangle ABC$, connect P to A, B, C .

Rotate $\triangle BPA$ $\frac{2\pi}{6}$ (60°) around B into $\triangle BP'C'$

$\Rightarrow \triangle BPP'$ is equilateral $\Rightarrow PB = P'P$

$$PA = P'C' = C'P'$$

$$\Rightarrow PA + PB + PC = C'P' + P'P + PC \geq C'C$$

C' (as the image of A) does not depend on P , and

$\triangle BAC$ is equilateral.

Construct equilateral $\triangle BA'C'$

Let $P_0 = CC' \cap AA'$

$\triangle CC'B$ is a 60° -rotation of $\triangle AA'B$ around B

\Rightarrow The 60° rotation P_0' of P_0 around B lies on CC'

$\Rightarrow PA + PB + PC = C'P_0' + P_0'P_0 + P_0C = CC'$ is minimal

Moreover for $P \neq P_0$ $P_0' \notin CC'$

$\Rightarrow P_0 = \operatorname{argmin}_{P \in \triangle ABC} PA + PB + PC$

and AA', BB', CC' intersect in P_0

(Napoleon's theorem).

ii) Select $P \notin \triangle ABC$.

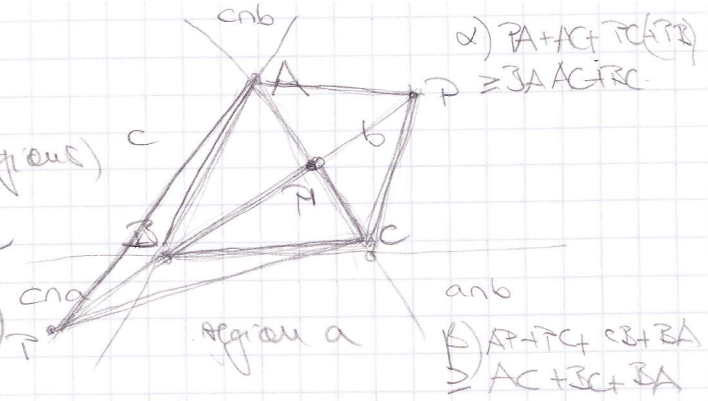
a) w.l.o.g. $P \in cna$ (two regions)

$$\Rightarrow PA + PB + PC > BA + BC + AC$$

b) w.l.o.g. $P \in b$ (one region)

$$\text{Let } P' = AC \cap \overline{PB}$$

$$\Rightarrow PA + PB + PC > PA + P'B + PC$$



$$\alpha) PA + AC + PC > PA + PB + PC$$

$$\Rightarrow BA + BC + AC$$

$$\beta) AP + PC + CB + BA$$

$$\geq AC + BC + BA$$



$$U(\triangle) \leq U(\text{polygon})$$

22.20 Example ($1/R^1/-/l_1/Z-w_i$):

$\{a_i\}_{i=1}^{25} = \{2, 5, 8, 13, 21, 15, 15, 15, 15, 15, 15, 15, 19, 19, 19, 19, 21, 19, 20, 23, 25, 28, 28, 31, 5, 13, 25, 28, 31\}$

Sort a_i as

$(2, \underbrace{5, 5}_{2x}, 8, 13, \underbrace{15, 15, 15, 15, 15, 15}_{6x}, 18, \underbrace{19, 19, 19, 19}_{4x}, 20, \underbrace{21, 21}_{2x}, 23, \underbrace{25, 25}_{2x}, \underbrace{28, 28}_{2x}, 31)$

$\Rightarrow (b_i) = (2, 5, 8, 13, 15, 18, 19, 20, 21, 23, 25, 28, 31) \Rightarrow \text{Med } \{a_i\}$
 $(w_i) = (1, 2, 1, 1, 6, 1, 4, 1, 2, 1, 2, 2, 1) = \min_{13} \{a_i\} = 19$
 $\Rightarrow \text{Med } \{w_i b_i\} = 19$

Run time is $O(m \log m)$ because of the sort. Is possible?

22.21 Algorithm ($\text{select}(k, a_1, \dots, a_m)$)

Input: $a \in \mathbb{R}^m, 1 \leq k \leq m$

Output: $\min_k \{a_i\}_{i=1}^m$

Take strides: $(p_j) \in \mathbb{R}^{m/5}$, part ignoring integrality issues, $p \in \mathbb{R}$

1. for $j = 1, \dots, \frac{m}{5}$
 $p_j \leftarrow \text{select}(3, a_{(j-1) \cdot 5}, \dots, a_{(j-1) \cdot 5 + 4})$ // medians of every 5 elements $O(m/5)$
2. $p \leftarrow \text{select}(\frac{m}{10}, p_1, \dots, p_{\frac{m}{5}})$ $O(m/5)$

3. $L \leftarrow \{a_i : a_i < p\}$
 $E \leftarrow \{a_i : a_i = p\}$
 $G \leftarrow \{a_i : a_i > p\}$

4. If $|L| \geq k$ then $p \leftarrow \text{select}(k, L)$ $T(\frac{7}{6}m)$
 elseif $|L| + |E| < k$ then $p \leftarrow \text{select}(k - |L| - |E|, G)$ $T(\frac{7}{10}m)$
 endif $T(\frac{7}{10}m)$

5. return p

22.22 theorem (Blum, Floyd, Pratt, Rivest, Tarjan [1972])

let $T(n, k) := \sup_{S = \langle a_1, \dots, a_m \rangle} f_{\text{select}}(S), T(m) := \max_{k=1}^m T(m, k)$

(6b)

$T(m) = O(m)$, i.e., Select items in linear time.
 i.e., the both min of m numbers can be computed in linear time.

Proof:

i) $|L| + |E|, |R| + |E| \geq \frac{3}{10}m \Rightarrow |L|, |R| \leq \frac{7}{10}m$

W.l.o.g. let $p_1 \leq \dots \leq p_m$. Then

$$|L \cup E| \geq \left| \bigcup_{i=1}^{\lfloor \frac{m}{5} \rfloor} \left\{ \underbrace{a_{i-1}, \dots, a_{i+4}}_{5 \text{ numbers}} \right\} \right| \geq \frac{m}{5} \cdot \frac{1}{2} \cdot 3 \geq \frac{3}{10}m$$

Analogously $|R \cup E| \geq \frac{3}{10}m$. (out of 5 numbers are \leq the median)

ii) $T(m) = cm + T\left(\frac{m}{5}\right) + T\left(\frac{7}{10}m\right)$
 $= cm + T\left(\frac{2}{10}m\right) + T\left(\frac{7}{10}m\right)$

"side of bricks method"

$$\begin{aligned} &= \boxed{cm} && T_1 = cm + (\dots) \\ &+ \boxed{\frac{2}{10}cm} \quad \boxed{\frac{7}{10}cm} && \frac{9}{10}cm \left(\frac{2+7}{10}\right) \\ &+ \dots && \frac{18}{100}cm \\ &\leq cm \sum_{i=0}^{\infty} \left(\frac{9}{10}\right)^i \\ &= \frac{1}{1 - \frac{9}{10}} cm = 10cm = O(m). \quad \square \end{aligned}$$

iii) In general (i.e., in particular for $S(m)$):

v) $|L \cup E| \geq \left(\left\lceil \frac{m}{5} \right\rceil - 1\right) \cdot \frac{1}{2} \cdot 3 \geq \frac{3}{10}m - \frac{3}{2} \geq \frac{3}{10}m(1-\epsilon)$

$\Leftrightarrow \frac{3}{10}m \cdot \epsilon \geq \frac{3}{2} \Leftrightarrow m \geq \frac{5}{\epsilon}$, analogously $|R| + |E| \geq \frac{3}{10}(1-\epsilon)m$

$\Rightarrow |L|, |R| \leq \frac{10}{10}m - \frac{3}{10}m(1-\epsilon) = \frac{10-3+3\epsilon}{10}m = \frac{7+3\epsilon}{10}m$

b) $\left\lceil \frac{m}{5} \right\rceil \leq \frac{m}{5} + 1 \leq \frac{m}{5}(1+\epsilon) \Leftrightarrow 1 \leq \frac{m\epsilon}{5} \Leftrightarrow \frac{5}{\epsilon} \leq m$

ii) $T(m) = cm + T\left(\frac{m}{5}(1+\epsilon)\right) + T\left(\frac{7+3\epsilon}{10}m\right)$
 $= cm + T\left(\frac{2+2\epsilon}{10}m\right) + T\left(\frac{7+3\epsilon}{10}m\right)$
 $\leq cm \cdot \sum_{i=0}^{\infty} \left(\frac{2+2\epsilon+7+3\epsilon}{10}\right)^i$
 $= cm \frac{1}{1-s} \quad = \frac{9+5\epsilon}{10} := s < 1 \Leftrightarrow \epsilon < \frac{1}{5}$

$= O(m)$ for $m \geq \frac{5}{\epsilon} > \frac{5}{1/5} = 25$

\Rightarrow solve Problem for $m \leq 25$ (by sorting) in constant time.

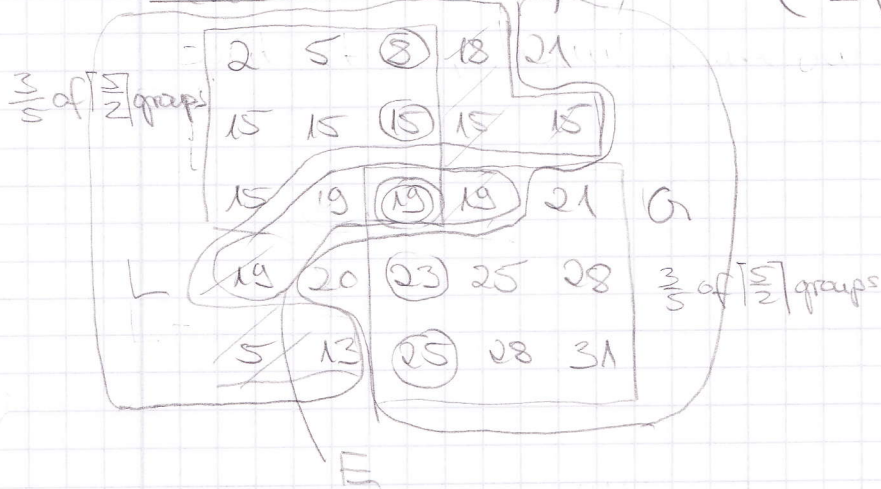
22.23 Theorem: Let $T: \mathbb{N}_0 \rightarrow \mathbb{N}_0$ satisfy the recursion

$$T(n) = c_0 n + \sum_{i=1}^k T(\lfloor c_i n \rfloor), \quad c_i \geq 0, i=0, \dots, k, \sum_{i=1}^k c_i < 1.$$

Then $T(n) = O(n)$.

Proof: Stack of bricks + rounding. \square

22.20 ex (cont'd): select $(\frac{25}{2}, 2, \dots, 31)$



22.24 Algorithm $qselect(k, a_1, \dots, a_m)$ (Quicksort)

Input: $a \in \mathbb{R}^m, 1 \leq k \leq m$

Output: $\min_k \{a_i\}_{i=1}^m$

Data structures: $p \in \mathbb{R}^m, l$ (global)

1. $p \leftarrow$ randomly select $a_i, i=1, \dots, m, l \leftarrow 1$ $O(1)$
2. relabel $a_1 \leq \dots \leq a_i = p = \dots = a_j < \dots \leq a_m$ $O(m-1)$ comparisons
3. If $i = k$ then $p \leftarrow a_i$ $O(1)$
- If $i > k$ then $p \leftarrow qselect(k, a_1, \dots, a_{i-1})$ $\left. \begin{matrix} \sim O(m) \\ \sim O(m) \end{matrix} \right\} \leq \frac{m}{2}$
- If $i < k$ then $p \leftarrow qselect(k-i, a_{i+1}, \dots, a_m)$ $\left. \begin{matrix} \sim O(m) \\ \sim O(m) \end{matrix} \right\} \leq \frac{m}{2}$
4. $l \leftarrow l+1$
5. return p .

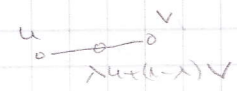
22.25 Thm Let $\tilde{T}(m, k) = E[f_{qselect}(S = \langle k, a_1, \dots, a_m \rangle)]$

$\tilde{T}(m) := \max_{k=1}^m \tilde{T}(m, k)$. Then

$\tilde{T}(m) = O(m)$, i.e., quickselect runs in expected linear time, $\leq m-1+4$

Proof: $\tilde{T}(m) \leq 2(m-1) + \frac{1}{m} \sum_{i=0}^{m-1} \tilde{T}(i)$. Assume $\tilde{T}(i) \leq 4i$ for $i < m$.
 $\leq 2(m-1) + \frac{4}{m} \frac{(m-1)m}{2}$
 $\leq 4(m-1) \leq 4m. \quad \square$ (6d)

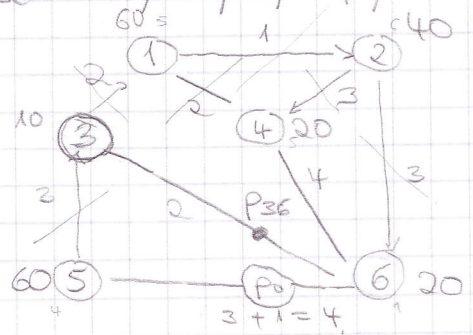
2.3 Medians in Networks



2.3.1. Ex. (Sribojal & Schmidt [2005]):

$$\min_{p \in V \cup A \cup E} \sum_{u \in V} \text{shortest path distance w.r.t. } N, sp(\lambda u + (1-\lambda)v, w) := \min \left\{ \lambda \sum_{u \in V} c_{uw} + sp(u, w), \lambda \sum_{u \in V} c_{uw} + sp(v, w) \right\}$$

Warehouse:



$N = (V, E \cup A)$ network

$c_e, c_a \in \mathbb{R}_+$ edge weights

i) $p=4$: $\sum_{u \in V} sp(4, u) = 2 + 3 + 6 + 0 + 8 + 4 = 23$

ii) $p=p_0$: $\sum_{u \in V} sp(p_0, u) = 5 + 6 + 3 + 5 + 3 + 1 = 23$

2.3.2. Thm. (Node Solution Hakimi [1964]): There is $v \in V$ st.

$v \in \text{argmin } 1/N / \cdot / sp / \sum$

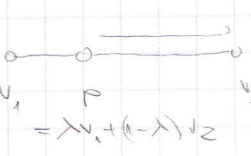
i.e., the 1-median problem on a network has an optimal node solution.

Proof: Consider $p = \lambda v_1 + (1-\lambda)v_2, \lambda \in (0, 1)$ for:

a) $v_1, v_2 \in A$: $\sum_{u \in V} sp(p, u) > \sum_{u \in V} sp(v_2, u)$.

b) $v_1, v_2 \in E$: $\sum_{u \in V} sp(p, u) = \sum_{u \in V} \min \left\{ \lambda c_{v_1 u} + sp(v_1, u), (1-\lambda)c_{v_1 v_2} + sp(v_1, v_2) + \lambda c_{v_2 u} + sp(v_2, u) \right\}$

$$\begin{aligned} \sum_{u \in V} sp(p, u) &= \sum_{u \in V_1} \left[(1-\lambda)c_{v_1 v_2} + sp(v_1, v_2) \right] + \sum_{u \in V_2} \left[\lambda c_{v_2 u} + sp(v_2, u) \right] \\ &= c_{v_1 v_2} \left[(1-\lambda)|V_1| + \lambda|V_2| \right] + \sum_{u \in V_1} sp(v_1, u) + \sum_{u \in V_2} sp(v_2, u) \\ &\stackrel{w.l.o.g.}{\geq} c_{v_1 v_2} \left[1 \cdot |V_1| + 0 \cdot |V_2| \right] + \sum_{u \in V_1} sp(v_1, u) + \sum_{u \in V_2} sp(v_2, u) \\ &\stackrel{|V_1| \leq |V_2|}{\geq} \sum_{u \in V_1} \left[c_{v_1 v_2} + sp(v_1, u) \right] + \sum_{u \in V_2} sp(v_2, u) \\ &\stackrel{(p \rightarrow v_2)}{=} \sum_{u \in V_1} \underbrace{\left[c_{v_1 v_2} + sp(v_1, u) \right]}_{\geq sp(v_2, u)} + \sum_{u \in V_2} sp(v_2, u) \\ &\geq \sum_{u \in V} sp(v_2, u). \end{aligned}$$



2.3.3. Alg. (for $1/N / \cdot / sp / \sum$)

Input: $N = (V, E \cup A), c_w \in \mathbb{R}_+, w \in E \cup A$

Output: $p^* - \text{argmin } 1/N / \cdot / sp / \sum$

1. Compute shortest path matrix $(sp(u, v))_{u, v \in V^2}$ (e.g., Floyd-Warshall)
2. compute row sums $sp^T \mathbb{1}$
3. output index of row sum minimum $p^* - \text{argmin } sp^T \mathbb{1}$. \square

2.3.1 ex (cont'd):

$$Sp = \begin{matrix} & \begin{matrix} 1 & 2 & 3 & 4 & 5 & 6 \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \\ 6 \end{matrix} & \begin{pmatrix} 0 & 1 & 6 & 2 & 8 & 4 \\ 5 & 0 & 5 & 3 & 7 & 3 \\ 2 & 3 & 0 & 4 & 6 & 2 \\ 2 & 3 & 6 & 0 & 8 & 4 \\ 5 & 6 & 3 & 7 & 0 & 4 \\ 4 & 5 & 2 & 4 & 4 & 0 \end{pmatrix} \end{matrix} \quad \begin{matrix} 21 \\ 23 \\ 17 \\ 23 \\ 25 \\ 19 \end{matrix} \Rightarrow p^* = 3.$$

2.3.4. ex (Weighted median in a network):

Weights w_i : $1/|N| \cdot |Sp| \sum w_i$

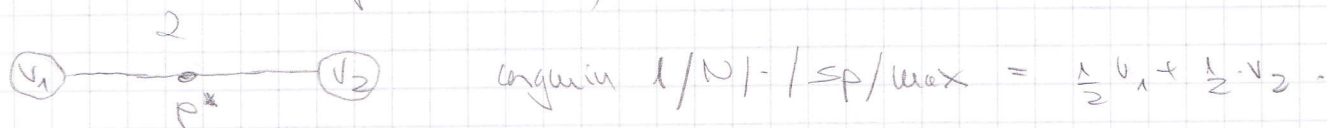
$$w_i = (60, 40, 10, 20, 60, 20) \Rightarrow p^* = \operatorname{argmin} Sp^T w.$$

$$\begin{pmatrix} 0 & 1 & 6 & 2 & 8 & 4 \\ 5 & 0 & 5 & 3 & 7 & 3 \\ 2 & 3 & 0 & 4 & 6 & 2 \\ 2 & 3 & 6 & 0 & 8 & 4 \\ 5 & 6 & 3 & 7 & 0 & 4 \\ 4 & 5 & 2 & 4 & 4 & 0 \end{pmatrix} \begin{pmatrix} 60 \\ 40 \\ 10 \\ 20 \\ 60 \\ 20 \end{pmatrix} = \begin{pmatrix} 700 \\ 890 \\ 720 \\ 260 \\ 780 \\ 780 \end{pmatrix} \Rightarrow p^* = 1.$$

2.4 Centers in Networks

2.3.4 ex. (cont'd): Fire brigade $1/|N| \cdot |Sp| \max$

2.4.1. ex. (Edge selection):



2.4.2 Obs: Center problems in networks do not necessarily have optimal

node selections allowing only node selections

2.4.3 Alg. (for $1/|N| \cdot |Sp| \max$)

Input: $N = (V, E \cup A)$, $c_{uv} \in \mathbb{R}_+$, $u, v \in E \cup A$

Output: $p^* = \operatorname{argmin} 1/|N| \cdot |Sp| \max$

1. compute $(sp(u, v))_{u, v \in V}$

2. compute row maxima $\max_{v \in V} (sp(u, v))$

3. output index of minimal row max. $p^* = \operatorname{argmin}_v \max_u sp(u, v)$ \square

2.3.4. ex. (cont'd):

$$\begin{pmatrix} 0 & 1 & 6 & 2 & 8 & 4 \\ 5 & 0 & 5 & 3 & 7 & 3 \\ 2 & 3 & 0 & 4 & 6 & 2 \\ 2 & 3 & 6 & 0 & 8 & 4 \\ 5 & 6 & 3 & 7 & 0 & 4 \\ 4 & 5 & 2 & 4 & 4 & 0 \end{pmatrix} \begin{matrix} 8 \\ 7 \\ 6 \\ 8 \\ 7 \\ 5 \end{matrix} \Rightarrow p^* = 6, \max_{v \in V} sp(6, v) = 5$$

2.4.4 Lem. (Preprocessing): Let $p = \lambda v_1 + (1-\lambda)v_2$, $\lambda \in (0,1)$, $v_1, v_2 \in E \setminus A$.

and $\bar{p} = \arg\min_{1/|N| \cdot / sp / \max}$. Then $p \neq \arg\min_{1/|N| \cdot / sp / \max}$ if

- $v_1, v_2 \in A$ and $c_{v_1 v_2} > 0$
- $v_1, v_2 \in E$ and $sp(v_1, \bar{v}), sp(v_2, \bar{v}) > \max_{v \in V} sp(\bar{p}, v)$ for some $\bar{v} \in V$.

Proof:

- $\max_{v \in V} sp(p, v) > \max_{v \in V} sp(v_2, v)$.
- $\max_{v \in V} sp(p, v) \geq sp(p, \bar{v}) \geq \min_{i=1,2} sp(v_i, \bar{v}) \geq \max_{v \in V} sp(\bar{p}, v)$. \square

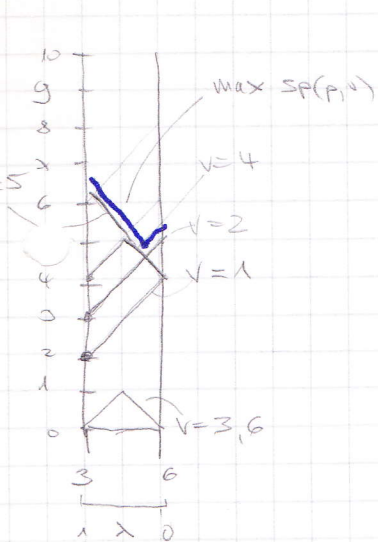
2.3.4. Ex (cont'd): $\lambda \in E$, $p \in \lambda$

$$sp(p, s) \geq \min \{ sp(1, s), sp(4, s) \} = \min \{ 8, 8 \} = 8 \geq 5 = \max_{v \in V} sp(6, v)$$

2.4.5 Obs. (Undirected edges): Let $p = \lambda v_1 + (1-\lambda)v_2$, $\lambda \in (0,1)$, $v_1, v_2 \in E$.

- $sp(p, v) = \min \{ (1-\lambda)c_{v_1 v_2} + sp(v_1, v), \lambda c_{v_1 v_2} + sp(v_2, v) \}$, $v \in V$
is a piecewise affine, continuous function in λ with ≤ 2 pieces.
- $\max_{v \in V} sp(p, v)$ is a piecewise affine, continuous function in λ with $\leq 2|V|$ pieces.

2.3.4. Ex (cont'd)



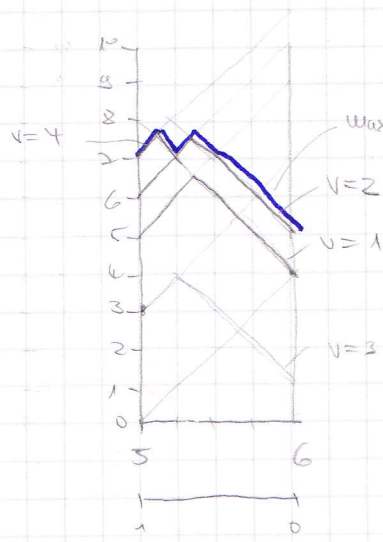
$$\Rightarrow \lambda = 0,25$$

$$\Rightarrow p_{36} = \frac{1}{4} \textcircled{3} + \frac{3}{4} \textcircled{6}$$

$$\max_{v \in V} sp(p_{36}, v) = \frac{9}{2}$$

$$6 = \arg\min_{1/|N| \cdot / sp / \max}$$

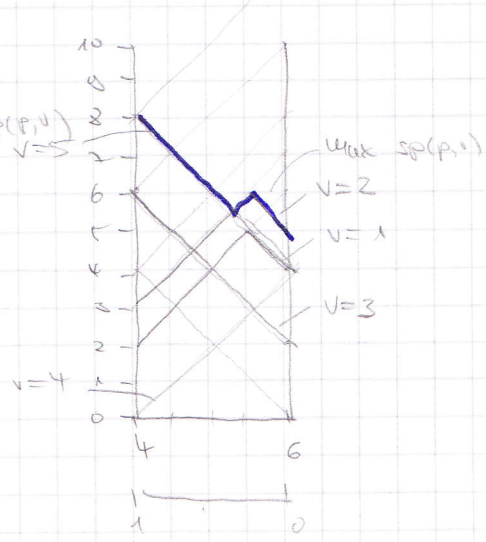
$$\Rightarrow p^* = \arg\min_{1/|N| \cdot / sp / \max} = \frac{1}{4} \textcircled{3} + \frac{3}{4} \textcircled{6} = p_{36}$$



$$\Rightarrow \lambda = 0$$

$$\Rightarrow p_{56} = \textcircled{6}$$

$$\max_{v \in V} sp(p_{56}, v) = 5$$



$$\Rightarrow \lambda = 0$$

$$\Rightarrow p_{46} = 6$$

$$\max_{v \in V} sp(p_{46}, v) = 5$$

21.05.12
⑤

2.7 Centers in the Plane

2.7.1 Proposition (Smallest enclosing circle): Let $V = \{v_i\}_{i=1}^m \in \mathbb{R}^2$.

a) There is a unique circle C of smallest diameter enclosing V .

b) $|C \cap V| \geq 2$ and $|C \cap V| = 2 \Rightarrow \text{dist}(v_1, v_2) = \text{diam } C$.

Proof: Ex. D



2.7.2 Algorithm (Elzinga & Heagy [1971]):

Input: $v_1, \dots, v_m \in \mathbb{R}^2$

Output: $p^* \in \arg \min_{p \in \mathbb{R}^2} \max_{v \in V} \|v - p\|_2$

Data structures: $a, b, c, d, p^* \in \mathbb{R}^2$

1. $a, b \leftarrow v, v \leftarrow v \setminus \{a, b\}$

2. $C \leftarrow$ circle with diameter a, b , center $p^* = \frac{1}{2}a + \frac{1}{2}b$

If $\text{conv } C \supseteq V$ then goto 5

else $c \leftarrow v \setminus \text{conv } C, v \leftarrow v \setminus \{c\}$
endif

3. If Δabc has right or obtuse angle then goto 2

relabel a, b, c st. C is at right or obtuse angle

drop c , goto 2
endif

4. $C \leftarrow$ smallest enclosing circle of Δabc , center p^*

If $\text{conv } C \supseteq V$ then goto 5

else $d \leftarrow v \setminus \text{conv } C, v \leftarrow v \setminus \{d\}$

relabel a, b, c st. $\|a-d\| \geq \|b-d\|, \|c-d\|$

construct line L ap* through a, p^*

relabel b, c st. b, d are on the same side of L

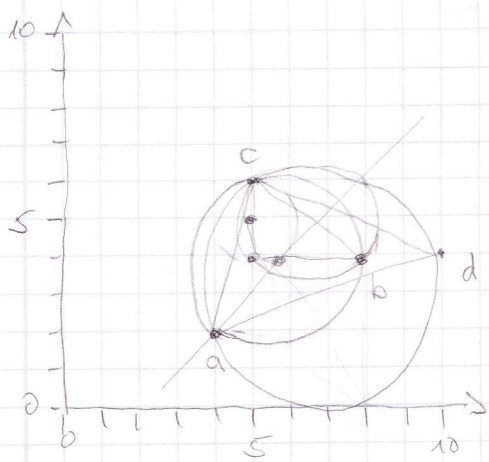
$b \leftarrow d$

goto 3

5. output p^*

2.7.3 Ex. $V = \{(5,4), (5,6), (5,8), (8,4), (4,2), (10,4)\}$

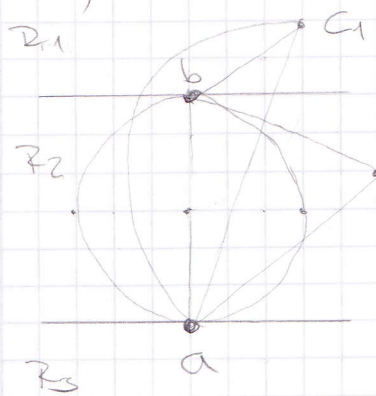
\downarrow \downarrow
 a b



2.7.4 Thm: Alg. 2.7.2 is correct.

Proof: The algorithm produces circles $\overset{C}{\text{defined}}$ by 2 points in step 2 and by 3 points in step 4. We show: C has strictly increasing diameters. Then the seq. terminates finitely with $C \supseteq \text{conv } V$, as there are only a finite number of 2- and 3-point circles.

a) Let C be defined by 2 points a, b . Consider regions R_1, R_2, R_3 defined by lines through a, b orthogonal to ab .

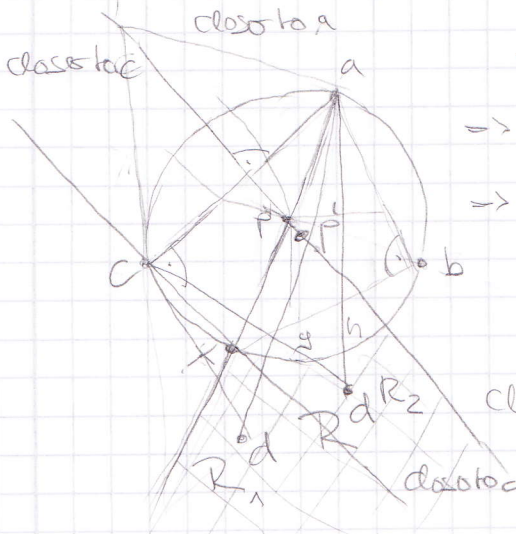


c_1) $\max \angle \Delta abc \geq \frac{\pi}{2} \Leftrightarrow c \in R_1 \cup R_3$, say $c \in R_1$
next circle is defined by ac and $ac > ab$.

ii) $\max \angle \Delta abc < \frac{\pi}{2}$

next circle is defined by Δabc and has larger diameter because of Prop 2.7.1.

b) Let C be defined by 3 points forming acute Δabc .



Let x be the opposite of a on C

$\Rightarrow b \in \overset{\circ}{ax}, c \in \overset{\circ}{xa}$ (Δabx is right)

$\Rightarrow d \in R = c\text{-side of perpendicular } ac\text{-bisector}$

$\cap b\text{-side of } Lap^* = Lax$

Split R by $L \times$ into regions R_1 and R_2 .

i) $d \in R_1$

Δacx is right $\Rightarrow \Delta acd$ is obtuse and $\|a-d\| > \|a-x\|$.

Smiles to case a i.

ii) $d \in R_2$

Δacd is acute at a, b, c

$c \checkmark$

$$a: cd < ad \Rightarrow cd^2 < ad^2 \cdot ac^2 \Rightarrow cd^2 = ad^2 + ac^2 - 2ad \cdot ac \cdot \cos \alpha$$

d : Let g, h be inscriptions of cd, ad with C

$$\beta = \frac{\widehat{ag}}{2}, \alpha = \frac{\widehat{ch}}{2} \Rightarrow \delta = \pi - \frac{\widehat{ag} + \widehat{ch}}{2} = \pi - \frac{\widehat{ac} + \widehat{gh}}{2} < \frac{\pi}{2}$$

Let C' be the circle through acd with center p'

$\Rightarrow p' \in$ perpendicular ac -bisector

$$pd > pc, p'd = p'c \Rightarrow p'd < pd, \underbrace{p'c}_{\text{radius of } C} > \underbrace{pc}_{\text{radius of } C'} \quad \square$$

2.7.5 Algorithm (Smallest enclosing circle)

Input: $v_1, \dots, v_m \in \mathbb{R}^2$

Output: $C(v_1, \dots, v_m)$ // smallest circle enclosing v_1, \dots, v_m

Data structures: $i \in \mathbb{N}$, circles $C_i, i=1, \dots, m-2$

1. if $m \leq 2$ then output $C(v_1, \dots, v_m)$

2. $i \leftarrow 2$, choose $v_1, v_2 \in V$ randomly, $C_i \leftarrow C(v_1, v_2)$

4. $i \leftarrow i+1$, choose $v_i \in V \setminus \{v_1, \dots, v_{i-1}\}$ randomly

if $v_i \in \text{row } C_{i-1}$ then goto 3

use $C_i \leftarrow C^1(v_1, \dots, v_i)$, if smallest enclosing circle of v_1, \dots, v_{i-1} with v_i on the boundary.

5. output C_i

function $C^1(v_1, \dots, v_i)$

Input: $v_1, \dots, v_i \in \mathbb{R}^2$

Output: $C^1(v_1, \dots, v_i)$ // smallest circle enclosing v_1, \dots, v_{i-1} with v_i on the boundary

Data structures: $j \in \mathbb{N}$, circles $C_j^1, j=1, \dots, i-1$

1. if $i=1$ then $C_i^1 \leftarrow C(v_1)$ output C_i^1

2. $j \leftarrow 1$, choose $v_j \in V \setminus \{v_1, \dots, v_{j-1}\}$, $C_j^1 \leftarrow C^1(v_1, \dots, v_j, v_i)$

3. If $j = i - 1$ then goto 5

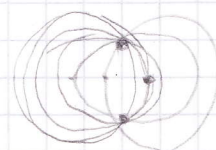
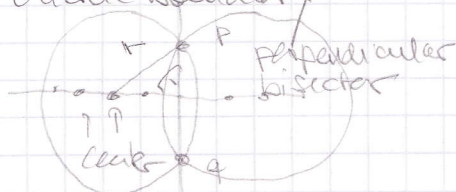
Let $j \leftarrow j + 1$, choose $v_j \in V \setminus \{v_1, \dots, v_{j-1}, v_i\}$ randomly

if $v_j \in \text{conv } C_{j-1}^1$ then goto 3

else $C_j^1 \leftarrow C^2(v_1, \dots, v_{j-1}, v_i)$
 Smallest enclosing circle of v_1, \dots, v_{j-1} with v_j, v_i on its boundary

endif

5 output C_j^1



2.7.6 Obs.: a) The center of a circle through two points p, q lies on the perpendicular pq -bisector (either left or right)

b) Let $v_1, \dots, v_m, p, q \in \mathbb{R}^2$ with

$$C^2(v_1, \dots, v_m, p, q) = \max \left\{ \max_{v_j \text{ left of } L_{pq}} C(v_j, p, q), \max_{v_j \text{ right of } L_{pq}} C(v_j, p, q) \right\}$$

= left most centered circle right most centered circle

function $C^2(v_1, \dots, v_{j+1}, v_j, v_i)$

Input: $v_1, \dots, v_j, v_i \in \mathbb{R}^2$

// $m = j + 1$

Output: $C^2(v_1, \dots, v_j, v_i) = C(v_1, \dots, v_j, v_i)$

Tab structures: C_L^2, C_R^2, C^2 arrays

1. subdivide $L \cup R \leftarrow \{v_1, \dots, v_{j-1}\}$ along perpendicular v_j, v_i -bisector

$$\left. \begin{aligned} 2. C_L^2 &\leftarrow \max_{v \in L} C(v, v_j, v_i) \\ C_R^2 &\leftarrow \max_{v \in R} C(v, v_j, v_i) \end{aligned} \right\} (m-2) \times O(1)$$

$$C^2 \leftarrow \max \{ C_L^2, C_R^2 \} \quad O(1)$$

3. output C^2

$$\frac{O(1)}{O(m)}$$

2.7.7. Thm: Let $T^2(m), T^1(m), T(m)$ be expected

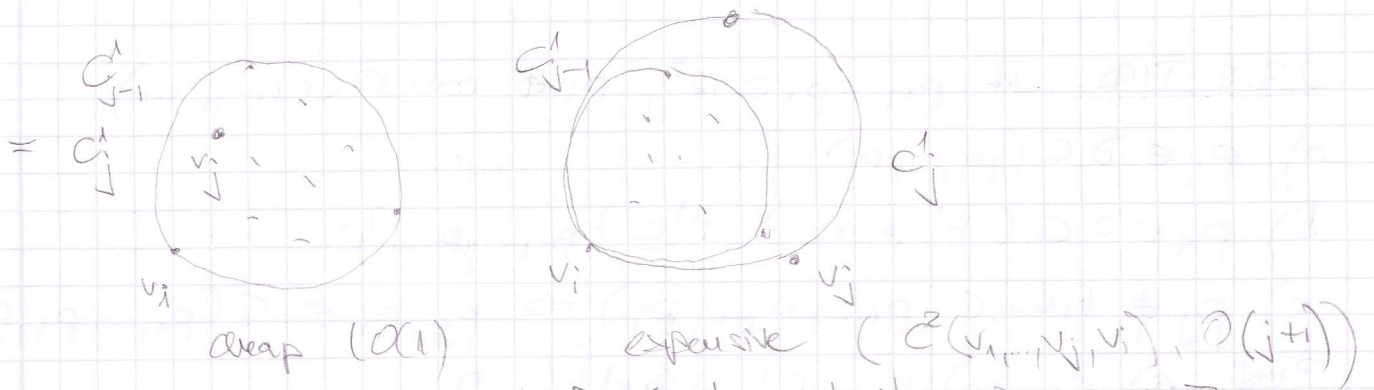
run time of computing $C^2(v_1, \dots, v_m), C^1(v_1, \dots, v_m), C^0(v_1, \dots, v_m)$

$$\text{Then } T^2(m) = T^1(m) = T(m) = O(m)$$

Proof:

a) $T^2(m) = O(m)$

b) Consider the treatment of $v_j, j = 1, \dots, m-1$.



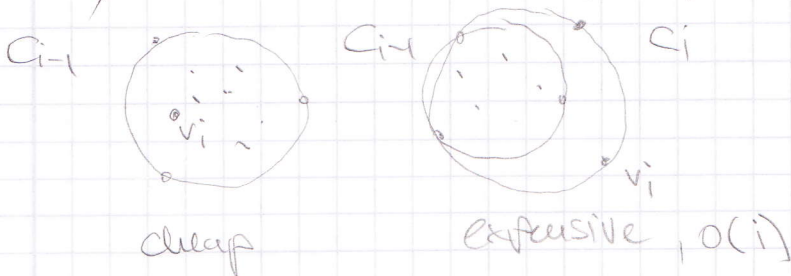
$$\begin{aligned}
 \mathbb{P}[C_j \text{ expensive}] &= \mathbb{P}[\underbrace{C(V' \subseteq V : |V'|=j-1)}_{\text{circle change of } v_j \text{ is required}} \neq C_j] \\
 &\leq \max \left\{ \frac{1}{j}, \frac{2}{j} \right\} = \frac{2}{j}
 \end{aligned}$$



The expected time for iteration j is

$$\begin{aligned}
 T_j^1 &= \frac{j-2}{2} O(1) + \frac{2}{j} O(j) = O(1) \\
 \rightarrow T^1(m) &= \sum_{j=1}^m T_j^1 = O(m)
 \end{aligned}$$

c) Consider the treatment of $v_i, i=1, \dots, m$



$$\begin{aligned}
 \mathbb{P}[C_i \text{ expensive}] &= \mathbb{P}[C(V' \subseteq \{v_1, \dots, v_i\}, |V'|=i-1) \neq C_i] \\
 &\leq \max \left\{ \frac{2}{i}, \frac{3}{i} \right\} = \frac{3}{i}
 \end{aligned}$$

The expected time for iteration i is

$$\begin{aligned}
 T_i &= \frac{i-3}{i} O(1) + \frac{3}{i} O(i) = O(1) \\
 \rightarrow T(m) &= \sum_{i=1}^m O(1) = O(m). \quad \square
 \end{aligned}$$

